



It starts with Scouts.

**KAWARTHA WATERWAYS
FLOOR HOCKEY TOURNAMENT**
Saturday Feb.11, 2012 from 8AM to 3PM (latest)
St. Peter's High School - Parkhill Road W., Peterborough, Ont.
(Info updated Nov.8, 2011)



FLOOR HOCKEY TOURNAMENT (FEB.11,2012) REGISTRATION FORM

This form is to be eMailed, mailed, or delivered by hand to...

Scouter Alan Aslett

102 Dublin St., Peterborough, Ont., K9H3A9, 705-930-4452, alan@aslett.ca

DEADLINE TO REGISTER: Monday, January 30, 2012

We, the _____ Troop or Company/Crew would like to enter _____ Team(s).

Enclosed is a cheque payable to **SCOUTS CANADA** in the amount of...

\$ _____ representing _____ Youth at **\$10.00 each** to cover costs.

NOTES:

- There will **NOT** be a Canteen selling drinks or snacks this year - the School Board no longer allows this. ***Come prepared with your own lunches.***
- Teams must be pre-arranged. We can help you get in touch with other Groups.
- Each Team **MUST** provide an **Adult or older Youth Volunteer(s)** available all day to help run the Tournament -- they may be asked to be a Referee, Scorekeeper, or other Task.
- Goalies cannot be shared between Teams, it makes it too difficult to schedule games.

Youth Names:

(we must have these to Register your Teams !!)

Team 1: _____

Team 2: _____

We need each Team to bring a Volunteer to act as a Referee, Timekeeper, etc.

Volunteer(s): _____

Above all have FUN AND ENJOY THE DAY!!!!

2012 FLOOR HOCKEY TOURNAMENT RULES

This tournament is for **Scout Teams**, and **Venturer / Rover Teams**.

FOOD & DRINK: There will **NOT** be a Canteen selling drinks or snacks this year - the School Board no longer allows this. ***Come prepared with your own lunches.***

EQUIPMENT:

- * Running shoes that do not leave black streaks.
- * Helmet and eye protection recommended.
- * **Goalies must wear masks -- they will NOT be allowed to play otherwise.**
- * **Only soft un-modified plastic sticks - 6 point penalty for violation.**

RULES:

- * 6 Youth per Team minimum, plus spares.
- * Teams must be pre-arranged. We can help you get in touch with other Groups.
- * Each Team **MUST** provide an **Adult or older Youth Volunteer(s)** available all day to help run the Tournament -- they may be asked to be a Referee, Scorekeeper, or other Task.
- * Goalies cannot be shared between Teams, it makes it too difficult to schedule games.

GOALIE CREASE: 3 Feet from the front of the goal and 1 Foot each side of the goal to the back of the net.

TEAM: Consists of 6 players on the floor at one time.

- 1) One Goalie who stops the puck with hands, stick or feet.
- 2) One Centre who is the only player allowed to move full court and who leads offensive play. The Centre must have his stick **striped with Contrasting Tape Colour.**
- 3) Two defensemen who cannot go past the centre line into the offensive area and whose job it is to keep the puck out of the defense half of the floor.
- 4) Two Forwards who work with the centre on offensive play and cannot go past centre into their own defense area.

GAME:

- 1) A game will consist of 2 periods with a 1 minute rest between periods.
NOTE – PERIOD LENGTH TO BE DETERMINED BY COMMITTEE USING TEAMS REGISTERED AND TIME ALLOWED.
- 2) Game will start with a face-off at Centre.
- 3) Play starts on the Whistle.
- 4) Centre starts the play with a pass from centre. No Scoring is allowed from the face-off unless the puck is deflected or shot into the net by another player.
- 5) When the puck goes out of play the officials will drop an extra puck into the area so the play is continuous.
- 6) Round robin play, a tie stays as a tie. In finals a 5 minute sudden death period will be held in the event of a tie. If necessary to break a tie after the sudden death period, the shoot out will be used.
- 7) Goals for and against will be used to determine standings if won/lost record is the same after the round robin.

PLAY:

- 1) The only time the whistle will be blown is for a goal, roughing or misconduct penalty.
- 2) Substitutions may be made at any time. If a change is made during the play, the player coming onto the floor may not bring a stick but must take the stick of the person he is replacing. If play is stopped the person coming onto the floor may bring a stick.
- 3) A change of positions between defense and forwards can be made only when the puck is dead, because of a goal being scored or a roughing or misconduct call.

SCORING:

- 1) Under no circumstances can a goal be counted on a penalty or with offensive players in the crease.
- 2) No slap shots.
- 3) The puck can be deflected but not kicked in.
- 4) A player must score with 2 hands on the stick.

GOALTENDING:

- 1) Depending on actions, the goaltender can be given a penalty.
- 2) The goalie may not hold the puck more than 3 seconds after getting control and **may not throw the puck up the floor.**
- 3) The goalie while in contact with the crease cannot shoot the puck directly across centre.
- 4) He may come out of the crease and shoot the puck across.
- 5) A goalie may be pulled from the goal crease but is restricted to the centre line. A goalie cannot be charged with high sticking inside his crease. However he can be charged if outside the crease.

PENALTIES:

- 1) Slashing whether contact with an opponent is made or not.
- 2) Contact with opposing player with your stick above your waist.
- 3) Contact with goalie while in his crease.
- 4) Pushing and attempting to move a player from in front of nets.
- 5) Blocking with the body, body checking or any other action construed as playing the man and not the puck.
- 6) Tripping or any other action considered dangerous to others.
- 7) Swinging the stick or shooting in such a manner that the stick comes above the waist on the back swing or follow through.
- 8) Any non-scouting behaviour.
- 9) Too many players on the floor.

MISCONDUCT:

- 1) Play stopped deliberately by holding, laying or placing the foot on the puck.
- 2) Defense or forwards over centre.
- 3) Offensive or defense players or their sticks in the goal crease.

PENALTIES:

- 1) Length of penalty to be determined by length of period.
i.e.: 10 Minute period = 2 Minute penalty
5 Minute period = 1 Minute penalty
- 2) If a goal is scored before a penalty is up the player or players may return to the floor.
- 3) Goalie penalty - - Goalie remains in but another player must go off.
- 4) With the exception of the goalie any position that receives a penalty must serve it regardless of position including the rover.
- 5) Any player showing undue displays of temper and disrespect against the officials and other personnel will be removed from the game and disqualified for the day.

OTHER RULES:

The organizers will not be responsible for lost articles or money.
No wandering around the School.
Stay in the gym or cafeteria areas only Please.
No smoking rule is in effect (Board of Education ruling)

QUESTIONS:

For any questions, please contact **Scouter Alan Aslett** at
705-930-4452 or alan@aslett.ca.

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